

Digital Storage Oscilloscope

GDS-1000A Series

PROGRAMMING MANUAL

GW INSTRUMENT PART NO. 82DS-1102A101

September 2009 edition

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Good Will Instrument Co., Ltd.
No. 7-1, Jhongsing Rd., Tucheng City, Taipei County 236, Taiwan.



ISO-9001 CERTIFIED MANUFACTURER

GW INSTRUMENT

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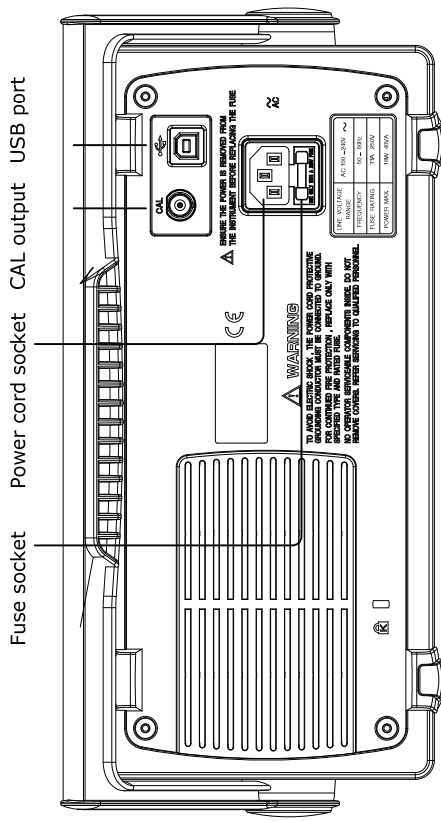
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I NTERFACE OVERVIEW


This manual describes how to use the GDS-1000A's remote command functionality and lists the command details. The Overview chapter describes how to configure the GDS-1000A USB remote control interface.

Rear Panel Overview



Configuring the USB Interface

USB connection	PC side connector	Type A, host
	GDS-1000A side connector	Type B, slave
	Speed	1.1/2.0 (full speed)

- Panel operation
1. Connect the USB cable to the USB slave port on the rear. 
 2. When the PC asks for the USB driver, select `dso_cdc_1000a.inf` which is downloadable from the GW Instek website, www.gwinstek.com, in the GDS-1000A downloads section.
 3. On the PC, activate a terminal application such as MTTY (Multi-Threaded TTY). To check the COM port No., see the Device Manager in the PC. For WindowsXP, select Control panel → System → Hardware tab.
 4. Run this query command via the terminal application.
`*idn?`
 This command should return the manufacturer, model number, serial number, and firmware version in the following format.
 GW, GDS-1152A, 000000001, V1.00
 5. Configuring the command interface is completed. Refer to the other chapters for more details.
 - Page6: list of commands and command syntax
 - Page13: details of each command

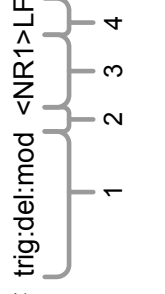
COMMAND OVERVIEW

The Command overview chapter lists all GDS-1000A commands in functional order as well as alphabetical order. The command syntax section shows you the basic syntax rules you have to apply when using commands.

Command Syntax

- Compatible standard
- USB CDC_ACM compatible
 - SCPI, 1994 (partially compatible)

Command format `trig:del:mod <NR1>LF`



Parameter	Type	Description	Example
	<Boolean>	boolean logic	0, 1
	<NR1>	Integers	0, 1, 2, 3
	<NR2>	decimal numbers	0.1, 3.14, 8.5
	<NR3>	floating point	4.5e-1, 8.25e+1
	<NRF>	any of NR1, 2, 3	1, 1.5, 4.5e-1
Message terminator	LF^END	line feed code (hexadecimal 0A) with END message	
	LF	line feed code	
	<dab>^END	last data byte with END message	

Note
Commands are non-case sensitive.

List of Command in Functional Order

System	*IDN.....	14
	*LRN.....	14
	*RST.....	15
	:SYSTEM:ERRor.....	15
	:SYSTEM:VERSion.....	16
Acquisition	:ACquire:AVERage.....	17
	:ACquire:HIDElay.....	18
	:ACquire:MODE.....	18
	:ACquire<X>:LMEMory.....	19
	:ACquire<X>:MEMory.....	20
Autoset	:AUToset.....	22
Channel / Math	:CHANnel<X>:BWLimit.....	23
	:CHANnel<X>:COUPLing.....	23
	:CHANnel<X>:DISPlay.....	24
	:CHANnel<X>:EXPand.....	24
	:CHANnel<X>:INVert.....	25
	:CHANnel<X>:MATH.....	25
	:CHANnel<X>:OFFSet.....	26
	:CHANnel<X>:PROBe:RATio.....	27
	:CHANnel<X>:PROBe:TYPE.....	27
	:CHANnel<X>:SCALE.....	28
Cursor	:CURSor:X<X>Position.....	29
	:CURSor:Y<X>Position.....	30
	:CURSor:<X>DELta.....	30
	:CURSor:<X>DISPlay.....	31
	:CURSor:SOURce.....	32

Display	:DISPlay:ACCumulate.....	33
	:DISPlay:CONTrast.....	33
	:DISPlay:GRATicule.....	34
	:DISPlay:WAVEform.....	34
	:REFresh.....	35
Measure	:MEASure:FALL.....	36
	:MEASure:FOVShoot.....	37
	:MEASure:FPReshoot.....	37
	:MEASure:FREQUency.....	38
	:MEASure:NWIDth.....	38
	:MEASure:PDUty.....	38
	:MEASure:PERiod.....	39
	:MEASure:PWIDth.....	39
	:MEASure:RISe.....	40
	:MEASure:ROVShoot.....	40
	:MEASure:RPReshoot.....	41
	:MEASure:SOURce.....	41
	:MEASure:VAMPlititude.....	41
	:MEASure:VAverage.....	42
	:MEASure:VHI.....	42
	:MEASure:VLO.....	43
	:MEASure:VMAX.....	43
	:MEASure:VMIN.....	44
	:MEASure:VPP.....	44
	:MEASure:VRMS.....	45

Save/Recall	:MEMory<X>:RECall:SETup	46
	:MEMory<X>:RECall:WAVEform	46
	:MEMory<X>:SAVE:SETup	47
	:MEMory<X>:SAVE:WAVEform	47
	*RCL	48
	:REF<X>:DISPlay	48
	:REF<X>:LOCate	49
	:REF<X>:SAVE	49
	*SAV	50
Time (Horizontal)	:TIMebase:DElay	51
	:TIMebase:SCALE	51
	:TIMebase:SWEEP	52
	:TIMebase:WINDow:DElay	52
	:TIMebase:WINDow:SCALE	53

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Trigger	:FORce	54
	:RUN	55
	:SINGle	55
	:STOP	55
	*TRC	55
	:TRIGger:COUPle	55
	:TRIGger:FREQuency	56
	:TRIGger:LEVel	56
	:TRIGger:MODE	56
	:TRIGger:NREJ	57
	:TRIGger:PULSe:MODE	58
	:TRIGger:PULSe:TIME	58
	:TRIGger:REject	59
	:TRIGger:SLOP	59
	:TRIGger:STATE	60
	:TRIGger:SOURce	60
	:TRIGger:TYPE	61
	:TRIGger:VIDeo:FIELD	61
	:TRIGger:VIDeo:LINE	62
	:TRIGger:VIDeo:POLarity	62
	:TRIGger:VIDeo:TYPE	63

List of Command in Alphabetical Order

Command	Page	Command	Page
A			
:ACquire:AVERage	17	*:IDN	14
:ACquire:HDElay	18	:MEASure:FALL	36
:ACquire:MODE	18	:MEASure:FOVShoot	37
:ACquire<X>:LMEMory	19	:MEASure:FPReshoot	37
:ACquire<X>:MEMory	20	:MEASure:FREQuency	38
:AUToset	22	:MEASure:NWIDth	38
C		:MEASure:PDUTy	38
:CHANnel<X>:BWLimit	23	:MEASure:PERiod	39
:CHANnel<X>:COUPLing	23	:MEASure:PWIDth	39
:CHANnel<X>:DISPlay	24	:MEASure:RISe	40
:CHANnel<X>:EXPanD	24	:MEASure:ROVShoot	40
:CHANnel<X>:INVert	25	:MEASure:RPReshoot	41
:CHANnel<X>:MATH	25	:MEASure:SOURce	41
:CHANnel<X>:OFFSet	26		
:CHANnel<X>:PROBE:RAT	27	:MEASure:VAMPliitude	41
io			
E			
:CHANnel<X>:PROBE:TYP	27		
:CHANnel<X>:SCALE	28	:MEASure:VAverage	42
:CURSor:SOURce	32	:MEASure:VHI	42
:CURSor:X1Position	29	:MEASure:VLO	43
:CURSor:X2Position	29	:MEASure:VMAX	43
:CURSor:XDELta	30	:MEASure:VMIN	44
:CURSor:XDISPlay	31	:MEASure:VPP	44
:CURSor:Y1Position	30	:MEASure:VRMS	45
:CURSor:Y2Position	30	:MEMory<X>:RECall:SETup	46
:CURSor:YDELta	30	:MEMory<X>:RECall:WAVEform	46
:CURSor:YDISPlay	31	:MEMory<X>:SAVE:SETup	47
D		:MEMory<X>:SAVE:WAVEform	47
:DISPlay:ACCumulate	33		
:DISPlay:CONTrast	33	*:RCL	48
:DISPlay:GRATicule	34	:REF<X>:DISPlay	48
:DISPlay:WAVEform	34	:REF<X>:LOCate	49
F		:REF<X>:SAVE	49
:FORCE	54	:REFResh	35
I		*:RST	15

Command	Page	Command	Page
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S		:TRIGger:LEVel	56
*SAV	50	:TRIGger:MODE	57
:SINGle	55	:TRIGger:NREJ	58
:STOP	55	:TRIGger:PULSe:MODE	58
:SYSTEM:ERRor	15	:TRIGger:PULSe:TIME	59
:SYSTEM:VERsion	16	:TRIGger:REJect	59
T		:TRIGger:SLOP	60
:TIMebase:DElay	51	:TRIGger:SOURce	60
:TIMebase:SCALE	51	:TRIGger:STATe	61
:TIMebase:SWEEp	52	:TRIGger:TYPE	
:TIMebase:WINDow:DElay	52	:TRIGger:VIDeo:FIELD	61
:TIMebase:WINDow:SCALE	53	:TRIGger:VIDeo:LINE	62
*TRG	55	:TRIGger:VIDeo:POLarity	62
:TRIGger:COUPlE	55	:TRIGger:VIDeo:TYPE	63

COMMAND DETAILS

The Command details chapter shows the detailed syntax, equivalent panel operation, and example for each command. For the list of all commands, see page 7.

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System command

*IDN	14
*LRN	14
*RST	15
:SYSTEM:ERRor	15
:SYSTEM:VERSion	16

*IDN → **Query**

Description Returns the oscilloscope ID: manufacturer, model name, serial number, and firmware version.
Same as: Utility key → F4

Syntax :idn?

Example :idn? Returns the ID for a GW, GDS-1102A, P930116, GDS-1102A. V1.00

*LRN → **Query**

Description Returns the oscilloscope settings as a data string.

Syntax :lrn?

Example :!rn?
 :DISPlay:WAVform 0;ACCumulate 0;CONTrast 0;GRATicule
 0;CHANnel1:DISPlay 1;BWLimit 0;COUPLing 0;INVert
 0;OFFSet 2.000e+00;PROBe 3;SCALE
 2.000e+00;;CHANnel2:DISPlay 1;BWLimit 0;COUPLing
 0;INVert 0;OFFSet 2.000e+00;PROBe 3;SCALE
 2.000e+00;;CHANnel1:MATH 0;;TIMebase:SWEp 0;SCALE
 2.500e-06;DELay 0.000e+00;WINDow:SCALE 2.50000e-
 07;DELay 0.00000e+00;;ACQuire:MODE 0;AVERage
 0;;TRIGger:TYPE 0;SOURce 0;MODE 1;SLOP 0;COUPLe 1;REject
 0;NREJ 0;LEVe1 0.00000e+00;PULSe:MODE 0;TIME
 0.00000e+00;;VIDeo:TYPE 1;POLarity 0;FIELd 0;LINE
 0;;CURSor:SOURce 1;XDISPlay 0;XIPosition 75;X2Position
 175;YDISPlay 0;Y1Position 154;;REF1:DISPlay
 0;LOCate 50;;REF2:DISPlay 0;LOCate -50;;RUN

***RST** Set →

Description Resets the GDS-1000A (recalls the default panel settings).
 Same as: Save/Recall key → F1

Syntax *rst

:SYSTEM:ERROR Query →

Description Returns the oscilloscope system error message, if there is any.

Syntax < Long > :system:error? < Short > :system:error?

Parameter	ID	Contents	ID	Contents
	-100	command error	-102	syntax error
	-220	parameter error	-221	settings conflict
	-222	data out of range	-223	too much data
	-224	illegal parameter	-232	invalid format

Example :system:error?
 -102 Indicates that the command syntax is wrong

:SYSTEM:VERSION Query →

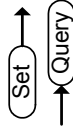
Description Returns the oscilloscope firmware version.
 Same as: Utility key → F4 (only the firmware version)

Syntax < Long > :system:version? < Short > :sys:vers?

Note For retrieving all system information including the firmware version, use the *idn? command.

Acquisition Command

:ACquire:AVERage.....	17
:ACquire:HDElay	18
:ACquire:MODE	18
:ACquire<X>:LMEMory	19
:ACquire<X>:MEMory	20



:ACquire:AVERage

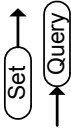
Description Selects or returns the average number of waveform acquisition in the average acquisition mode.
 Same as: Acquire key → F2

Syntax	< Long >	< Short >
	:acquire:average <NR1>	:acq:aver <NR1>
	:acquire:average?	:acq:aver?
Parameter	<NR1>	Average No.
1	2	5
2	4	6
3	8	7
4	16	8

Note Before using this command, select the average acquisition mode. See the example below.

Example :acquire:mode 2
 :acquire:average 2
 Selects the average acquisition mode, and select the average number 4

:ACquire:HDElay

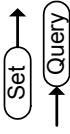


Description Set or query Delay On or Delay Off.
 Same as: Acquire key → F4

Syntax < Long > < Short >
 :acquire:hdelay <Boolean> :acq:hdel <Boolean>
 :acquire:hdelay? :acq:hdel?

Parameter	<NR1>	Delay
0	Off	
1	On	

Example :acquire:hdelay 1 Turns Delay On. Returns the Delay as On.
 :acquire:hdelay? 1



:ACquire:MODE

Description Selects or returns the acquisition mode.
 Same as: Acquire key → F1 ~ F3

Syntax < Long > < Short >
 :acquire:mode <NR1> :acq:mod <NR1>
 :acquire:mode? :acq:mod?

Parameter	<NR1>	Mode
0	Normal	
1	Peak detect	

Example :acquire:mode 2 Selects the average acquisition mode, and
 :acquire:average 2 select the average number 4

:ACQUIRE<X>:LMEMORY → <u>Query</u>	
Description	Returns the total waveform data in the acquisition memory for long memory.
Syntax	< Long > < Short > :acquire<X>:lmemory? :acq<X>:lmem?
Parameter	<X> Channel 1/2 Channel1/2
Note	Please note that the number of points is limited to 4000 when the scope is running. You can get the full memory depth when the "Single" key is pressed with a triggered signal. You can also get the full memory depth when the "STOP" key is pressed, However, the long memory may not fully fill up if a slow time base is used with a fast sample rate Also note that there are several time base settings that don't result in 100% of available memory, due to a limited number of available sample rates.
Example	:acquire1:lmemory? Returns the channel 1 long memory waveform data If both channels are active up to 1M points are returned. If only CH1 is active then up to 2M points are returned.
Data format	Six data elements are concatenated to form one data string.

#	A	B	C	D	E	F
	A: Data size digit	B: Data size				
	C: Time interval	D: Channel indicator				
	E: Reserved data	F: Waveform data				
	Data size digit					
	Indicates the number of digits used for the data string that follows. The data size digit is 4 for 4000 points, 7 for 1M or 2M points.					
	Data size					
	Indicates the data size. The data size varies from 8008 (4000 points), 2000008 (1M points) or 4000008 (2M points).					
	Time interval					
	Indicates the time interval between two adjacent sampling points in the floating point format, compatible with IEEE 754 standards.					
	Note: The data is sorted in the little-endian format.					
	Channel indicator					
	Indicates the channel, 1 or 2.					
	Reserved data					
	An unused data block, 3 bytes.					
	Waveform data					
	The waveform data comprised of 2M data points. Each point is made up of 2 bytes (16 bits), high byte (MSB) first.					
:ACQUIRE<X>:MEMORY → <u>Query</u>						
Description	Returns the total waveform data in the acquisition memory.					
Syntax	< Long >					< Short >
	:acquire<X>:memory?					:acq<X>:mem?

Parameter	<X> 1/2	Channel Channel1/2
-----------	------------	-----------------------

Example :acquire:memory? Returns the channel 1 waveform data

Data format Six data elements are concatenated to form one data string.

- # A B C D E F
- A: Data size digit B: Data size
- C: Time interval D: Channel indicator
- E: Reserved data F: Waveform data

Data size digit
Indicates the number of digits used for the data string that follows. The data size digit is always 4.

Data size
Indicates the data size. The data size is always 8008 (4000 points per channel).

Time interval
Indicates the time interval between two adjacent sampling points in the floating point format, compatible with IEEE 754 standards.

Note: The data is sorted in the little-endian format.

Channel indicator

Indicates the channel, 1 or 2.

Reserved data

An unused data block, 3 bytes.

Waveform data

The waveform data comprised of 8000 data points. Each point is made up of 2 bytes (16 bits), high byte (MSB) first.

Autoset Command

:AUToset 

Description Runs the Autoset function to automatically configure the horizontal scale, vertical scale, and trigger according to the input signal.

Same as: Auto Set key

Syntax < Long > :autoset
< Short > :aut

Channel / Math Command

- :CHANnel<X>:BWLimit 23
- :CHANnel<X>:COUPLing 23
- :CHANnel<X>:DISPlay 24
- :CHANnel<X>:EXPanD 24
- :CHANnel<X>:INVert 25
- :CHANnel<X>:MATH 25
- :CHANnel<X>:OFFSet 26
- :CHANnel<X>:PROBe:RATio 27
- :CHANnel<X>:PROBe:TYPE 27
- :CHANnel<X>:SCALE 28

Set → Query

:CHANnel<X>:BWLimit

Description Selects or returns the bandwidth limit on/ off.

Same as: Channel key → F3

Syntax < Long >

:channel<X>:bwlimit <Boolean> :chan<X>:bwlimit <Boolean>
 :channel<X>:bwlimit? :chan:bwlimit?

Parameter	<X>	Channel	<NR1>	Limit
	1/2	CH1/2	0	Off
			1	On

Example :channel1:bwlimit 1 Turns on the bandwidth limit for Channel 1

Set → Query

:CHANnel<X>:COUPLing

Description Selects or returns the coupling mode.

Same as: Channel key → F1

Syntax < Long >

:channel<X>:coupling <NR1> :chan<X>:coup <NR1>
 :channel<X>:coupling? :chan:coup?

Parameter	<X>	Channel	<NR1>	Coupling mode
	1/2	CH1/2	0	AC coupling
			1	DC coupling
			2	Ground coupling

Example :channel1:coupling 1 Selects the DC coupling for Channel 1

Set → Query

:CHANnel<X>:DISPlay

Description Turns a channel on/ off or returns its status.

Same as: Channel key

Syntax < Long >

:channel<X>:display <Boolean> :chan<X>:disp <Boolean>
 :channel<X>:display? :chan<X>:disp?

Parameter	<X>	Channel	<NR1>	Channel on/ off
	1/2	CH1/2	0	Off
			1	On

Example :channel1:display 1 Turns on Channel 1

Set → Query

:CHANnel<X>:EXPanD

Description Sets Expand from ground or from center for a channel. Queries the Expand status of a channel.

Same as: Channel key → Expand

Syntax < Long >

< Short >

:channel<X>:expand <Boolean> :chan<X>:exp
 <Boolean>
 :channel<X>:expand?
 :chan<X>:exp?

Parameter	<X>	Channel	<NR1>	Expand
	1/2	CH1/2	0	Ground
			1	Center

Example :channel1:expand 1 Sets Channel 1 to Expand from Center.
 :channel1:expand?
 1 Returns expand from center (1) as channel 1's Expand status.

Set →
 → Query

:CHANNEL<X>:INVERT

Description Inverts a channel or returns its status.
 Same as: Channel key → F2

Syntax < Long >
 :channel<X>:invert <Boolean> :chan<X>:inv
 <Boolean>
 :channel<X>:invert?
 :chan<X>:inv?

Parameter	<X>	Channel	<NR1>	Channel invert
	1/2	CH1/2	0	off
			1	on

Example :channel1:invert 1 Inverts Channel 1

Set →
 → Query

:CHANNEL<X>:MATH

Description Selects or returns the math operation type.
 Same as: Math key → F1

Syntax < Long >
 < Short >

:channel<X>:math <NR1> :chan<X>:math <NR1>
 :channel<X>:math?
 :chan<X>:math?

Parameter	<X>	Channel	<NR1>	Math operation
	1/2	CH1 or CH2	0	Math off
			1	Add
			2	Subtract
			3	Multiply
			4	FFT
			5	FFTrms

Example1 :channel1:math 2 Channel 1 – Channel 2
 Example2 :channel2:math 2 Channel 2 – Channel 1
 Example3 :channel2:math 4 Runs FFT on Channel 2

Set →
 → Query

:CHANNEL<X>:OFFSet

Description Sets or returns the offset level for a channel. The offset level range depends on the vertical scale.

Syntax < Long >
 < Short >

:channel<X>:offset <NR3> :chan<X>:offs <NR3>
 :channel<X>:offset?
 :chan<X>:offs?

Parameter	<X>	Channel	<NR3>	Offset level
	1/2	CH1/2	±0.5~ ±5	±0.5V ~ ±5V (2mV/div~50mV/div)
			±5.0~ ±50	±5.0V ~ ±50V (100mV/div~500mV/div)
			±50.0~ ±300	±50.0V ~ ±300V (1V/div ~ 10V/div)

Example :channel1:scale 1.00e-2 Sets the Channel 1 scale to 10mV/div
 :channel1:offset 2.00e-2 Sets the Channel 1 offset to 20mV

:CHANnel<X>:PROBe:RATio

Ⓢ → Ⓚ

Description Sets or returns the probe attenuation factor.
Same as: Channel key → variable knob

Syntax < Long > < Short >

:channel<X>:probe:ratio<NRf> :chan<X>:prob:rat
<NRf>
:channel<X>:probe:ratio? :chan<X>:prob:rat?

Parameter	<X>	Channel	<NRf>	Probe attenuation factor
	1/2	CH1/2	0.1/0.2/0.5	0.1x/0.2x/0.5x
			1/2/5	1x/2x/5x
			10/20/50	10x/20x/50x
			100/200/500	100x/200x/500x
			1000/2000	1000x/2000x

Example :channel1:probe:ratio 1 Sets the Channel 1 probe attenuation factor to 1x

Ⓢ → Ⓚ

:CHANnel<X>:PROBe:TYPE

Description Sets or returns the probe type (voltage/current).

Same as: Channel key → F4

Syntax < Long > < Short >

:channel<X>:probe:type :chan<X>:prob:type
<boolean> <boolean>
:channel<X>:probe:type? :chan<X>:prob:type?

Parameter	<X>	Channel	<boolean>	Probe type
	1/2	CH1/2	0	Voltage
			1	Current

Example :channel1:probe:type 1 Sets the Channel 1 probe type to Current.

Ⓢ → Ⓚ

:CHANnel<X>:SCALE

Description Sets or returns the vertical scale. The scale depends on the probe attenuation factor.
Same as: Volts/Div knob

Syntax < Long > < Short >

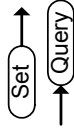
:channel<X>:scale <NR3> :chan<X>:scal <NR3>
:channel<X>:scale? :chan<X>:scal?

Parameter	<X>	Channel	<NR3>	Vertical scale
	1/2	CH1/2	2e-3 ~ 5e+0	2mV ~ 10V (Probe x1)
			2e-2 ~ 1e+2	20mV ~ 100V (Probe x10)
			2e-1 ~ 1e+3	200mV ~ 1000V (Probe x100)

Example :channel1:probe 0 Sets the Channel 1 probe attenuation factor to x1
:channel1:scale 2.00e-3 Sets the Channel 1 vertical scale to 2mV/div

Cursor Command

:CURSor:X<X>Position	29
:CURSor:Y<X>Position	30
:CURSor:<X>DELta	30
:CURSor:<X>DISplay	31
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:CURSor:X<X>Position

Description Sets or returns the horizontal (X axis) cursor position.

Same as: Cursor key → F5 (X-Y) → F2 (X1) or F3 (X2) + Variable knob

Syntax < Long > < Short >

:cursor:x<X>position <NR1> :curs:x<X>p <NR1>
:cursor:x<X>position? :curs:x<X>p?

Parameter	<X>	Cursor 1 or 2 <NR1>	Cursor position
1	Cursor X1	1 ~ 249	1 ~ 249 point
2	Cursor X2		

Note When in the query mode, the returned data format is <NR3> as follows.

CH1, CH2, Math (CH1±CH2): time (s)
Math (FFT): frequency (Hz)

Example	:cursor:xdisplay 1	cursor:x1 position 100	channel:math 3	:cursor:xdisplay 1	:cursor:x1 position?
	Puts the horizontal cursor X1 on the 100 point position	Returns the X1 cursor position as 2500Hz in the Math FFT mode → 2.500E+03			

:CURSor:Y<X>Position

Description Selects or returns the vertical (Y axis) cursor position.

Same as: Cursor key → F5 (X-Y) → F2(Y1) or F3(Y2) + Vertical knob

Syntax < Long > < Short >

:cursor:y<X>position <NR1> :curs:y<X>p <NR1>
:cursor:y<X>position? :curs:y<X>p?

Parameter	<X>	Cursor 1 or 2 <NR1>	Cursor position
1	Cursor Y1	1 ~ 199	1 ~ 199 point
2	Cursor Y2		

Note When in the query mode, the returned data format is <NR3> as follows.

CH1, CH2, Math (CH1±CH2): voltage (V)
Math (FFT): decibel (dB)

Example	:cursorydisplay 1	:cursory1 position 100	channel:math 3	:cursorydisplay 1	:cursory1 position?
	Puts the vertical cursor Y1 on the 100 point position	Returns the Y1 cursor position as 2.5dB in the Math FFT mode → 2.500E+00			

:CURSor:<X>DELta

Description Returns the distance between two horizontal (X axis) or vertical (Y axis) cursors.

Same as: Cursor key → F5 (X-Y) → F4

Syntax < Long > < Short >

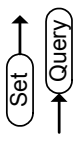
Parameter	<X> x y	Horizontal or vertical cursor Horizontal cursor (X axis) Vertical cursor (Y axis)	:cursor:<X>delta? :cursor:<X>del?
Note	<p>The returned data format is <NR3> as follows. CH1, CH2, Math (CH1 ± CH2): time (s) for horizontal cursor, voltage (V) for vertical cursor Math (FFT): frequency (Hz) for horizontal cursor, decibel (dB) for vertical cursor</p>		
Example	:channel:math 3 :cursor:xdisplay 1 :cursor:xdelta? → 2.500E+03	Returns the frequency (2500Hz) between the two horizontal cursors in the Math FFT mode	
	:channel:math 3 :cursor:ydisplay 1 :cursor:ydelta? → 2.500E+00	Returns the decibel (2.5dB) between the two vertical cursors in the Math FFT mode	

:CURSor:<X>DISplay



Description	Turns the horizontal or vertical cursors on/off. Same as: Cursor key		
Syntax	< Long > :cursor:y<X>display <Boolean>	< Short > <Boolean>	
Parameter	<X> x y	X or Y cursor X (horizontal) Y (vertical)	<NR1> 0 1
Example	:cursor:ydisplay 1	Cursor on/off off on	Turn Y cursor on

:CURSor:SOURce



Description	Selects or returns the cursor source channel. Same as: Cursor key → F1 (Source)		
Syntax	< Long > :cursor:source <NR1> :cursor:source?	< Short > <NR1> Channel ½ Math result	:cursor:sour <NR1> :cursor:sour?
Parameter	<NR1> 1/2 3	Cursor source channel Channel ½ Math result	
Example	:cursor:source 2	Selects Channel 2	Selects Channel 2 as the cursor source

Display Command

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Set →
 → Query

:DISPlay:ACcUmulate

Description Turns the display accumulate mode on / off or returns its status.

Same as: Display key → F2

Syntax	< Long >	< Short >
	:display:accumulate <Boolean>	:disp:acc <Boolean>
	:display:accumulate?	:disp:acc?

Parameter	<NR1> Display accumulation
0	off
1	on

Example :display:accumulate 1 Turns on the accumulation

Set →
 → Query

:DISPlay:CONTrast

Description Sets or returns the display contrast level.

Same as: Display key → F4

Syntax	< Long >	< Short >
	:display:contrast <NR1>	:disp:cont <NR1>
	:display:contrast?	:disp:cont?

Parameter	<NR1> Display contrast
-10 ~ 10	Lowest (-10) to the Highest (+10)

Example :display:contrast 0 Sets the display contrast to the middle (±0)

Set →
 → Query

:DISPlay:GRATicule

Description Sets or returns the display grid type.

Same as: Display key → F5

Syntax	< Long >	< Short >
	:display:graticule <NR1>	:disp:grat <NR1>
	:display:graticule?	:disp:grat?

Parameter	<NR1> Grid type	<NR1> Grid type
0	Full mode	2 Frame mode
1	Cross mode	

Example :display:graticule 0 Selects the full grid

Set →
 → Query

:DISPlay:WAVEform

Description Sets or returns the display waveform type.

Same as: Display key → F1

Syntax	< Long >	< Short >
	:display:waveform <NR1>	:disp:wav <NR1>
	:display:waveform?	:disp:wav?

Parameter	<NR1> Display waveform type
0	Vectors
1	Dots

Example :display:waveform 0 Selects the vectors waveform

:REFResh



Description Erases the existing waveform and draws a new one.

Same as: Display key → F3

Syntax < Long > :refresh
< Short > :refr

Measure command

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:MEASure:FALL



Description Returns the falltime measurement result.

Same as: Measure key → F1~F5 → F3 (Fall Time)

Syntax < Long > < Short >
:measure:fall? :meas:fall?

Returns <NR3>

Note Before using this command, select the measurement channel. See the example below.

Example :measure:source 1 Selects Channel 1, and
:measure:fall? then measures the fall
time.

:MEASure:FOVShoot → **Query**

Description Returns the fall overshoot amplitude.
Same as: Measure key → F1~F5 → F3 (FOVShoot)

Syntax < Long > < Short >
:measure:fovshoot? :meas:fovs?

Returns <NR2> with % sign

Note Before using this command, select the
measurement channel. See the example below.

Example :measure:source 1 Selects Channel 1, and
:measure:fall? then measures the fall
overshoot.

:MEASure:FPReshoot → **Query**

Description Returns fall preshoot amplitude.
Same as: Measure key → F1~F5 → F3 (FPReshoot)

Syntax < Long > < Short >
:measure:fovshoot? :meas:fovs?

Returns <NR2> with % sign

Note Before using this command, select the
measurement channel. See the example below.

Example :measure:source 1 Selects Channel 1, and
:measure:fall? then measures the fall
preshoot.

:MEASure:FREQuency → **Query**

Description Returns the frequency value.
Same as: Measure key → F1~F5 → F3 (Frequency)

Syntax < Long > < Short >
:measure:frequency? :meas:freq?

Returns <NR3>

Note Before using this command, select the
measurement channel. See the example below.

Example :measure:source 1 Selects Channel 1, and
:measure:frequency? then measures the
frequency.

:MEASure:NWIDth → **Query**

Description Returns the first negative pulse width timing.
Same as: Measure key → F1~F5 → F3 (-Width)

Syntax < Long > < Short >
:measure:nwidth? :meas:nwid?

Returns <NR3>

Note Before using this command, select the
measurement channel. See the example below.

Example :measure:source 1 Selects Channel 1, and
:measure:nwidth? then measures the
negative pulse width.

:MEASure:PDUTY → **Query**

Description Returns the positive duty cycle ratio.
Same as: Measure key → F1~F5 → F3 (DutyCycle)

Syntax < Long > < Short >

Returns	:measure:pduity? <NR2> as the percentage	:meas:pduit?
Note	Before using this command, select the measurement channel. See the example below.	
Example	:measure:source 1 :measure:pduity?	Selects Channel 1, and then measures the positive duty cycle.

:MEASure:PERiod → **Query**

Description	Returns the period. Same as: Measure key → F1~F5 → F3 (Period)
Syntax	< Long > :measure:period? <NR3>
Returns	:meas:per?
Note	Before using this command, select the measurement channel. See the example below.

:MEASure:PWIDth → **Query**

Example	:measure:source 1 :measure:period?	Selects Channel 1, and then measures the period.
Description	Returns the first positive pulse width. Same as: Measure key → F1~F5 → F3 (+Width)	
Syntax	< Long > :measure:period? <NR3>	< Short > :meas:per?
Returns	:meas:per?	
Note	Before using this command, select the measurement channel. See the example below.	

Example	:measure:source 1 :measure:pwidth?	Selects Channel 1, and then measures the positive pulse width.
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:MEASure:RISe → **Query**

Description	Returns the first pulse rising edge timing. Same as: Measure key → F1~F5 → F3 (Rise Time)	
Syntax	< Long > :measure:rise? <NR3>	< Short > :meas:ris?
Returns	<NR3>	
Note	Before using this command, select the measurement channel. See the example below.	

:MEASure:ROVShoot → **Query**

Example	:measure:source 1 :measure:rise?	Selects Channel 1, and then measures the rising edge timing.
Description	Returns rise overshoot amplitude in percentage. Same as: Measure key → F1~F5 → F3 (ROVShoot)	
Syntax	< Long > :measure:rovshoot? <NR2> with % sign	< Short > :meas:rovs?
Returns	:meas:rovshoot?	
Note	Before using this command, select the measurement channel. See the example below.	

Example	:measure:source 1 :measure:rovshoot?	Selects Channel 1, and then measures the rise overshoot.
---------	---	--

:MEASure:RPReshoot → Query	
Description	Returns rise overshoot amplitude in percentage. Same as: Measure key → F1~F5 → F3 (RPReshoot)
Syntax	< Long > :measure:rprshoot? < Short >
Returns	:measure:rprshoot? :meas:rpr?
Note	Before using this command, select the measurement channel. See the example below.
Example	:measure:source 1 Selects Channel 1, and :measure:rprshoot? then measures the rise preshoot.
:MEASure:SOURCE → Set → Query	
Description	Selects the measurement channel. Same as: Measure key → F1~F5 → F1, F2
Syntax	< Long > :measure:source <NR1> :meas:sour <NR1> :measure:source? :meas:sour?
Parameter	<NR1> 1 ~ 2 Channel1 ~ 2
Example	:measure:source 1 Selects Channel 1, and :measure:rprshoot? then measures the rise preshoot.
:MEASure:VAMplitude → Query	
Description	Returns the voltage difference between positive and negative peak. Same as: Measure key → F1~F5 → F3 (Vamp)

Syntax	< Long > :measure:vamplitude? :meas:vamp?
Returns	<NR3>
Note	Before using this command, select the measurement channel. See the example below.
Example	:measure:source 1 Selects Channel 1, and :measure:vamplitude? then measures the rise Voltage amplitude.
:MEASure:VAverage → Query	
Description	Returns the average voltage. Same as: Measure key → F1~F5 → F3 (Vavg)
Syntax	< Long > :measure:vaverage? :meas:vavg?
Returns	<NR3>
Note	Before using this command, select the measurement channel. See the example below.
Example	:measure:source 1 Selects Channel 1, and :measure:vaverage? then measures the average Voltage.
:MEASure:VHI → Query	
Description	Returns the global high voltage. Same as: Measure key → F1~F5 → F3 (Vhi)
Syntax	< Long > :measure:vhi? :meas:vhi?
Returns	<NR3>
Note	Before using this command, select the measurement channel. See the example below.

Example :measure:source 1
:measure:vhi?
Selects Channel 1, and then measures the global high Voltage.

:MEASure:VLO → **Query**

Description Returns the global low voltage.
Same as: Measure key → F1~F5 → F3 (Vlo)

Syntax < Long > < Short >
:measure:vlo? :meas:vlo?

Returns <NR3>

Note Before using this command, select the measurement channel. See the example below.

Example :measure:source 1
:measure:vlo? Selects Channel 1, and then measures the global low Voltage.

:MEASure:VMAX → **Query**

Description Returns the maximum amplitude.
Same as: Measure key → F1~F5 → F3 (Vmax)

Syntax < Long > < Short >
:measure:vmax? :meas:vmax?

Returns <NR3>

Note Before using this command, select the measurement channel. See the example below.

Example :measure:source 1
:measure:vmax? Selects Channel 1, and then measures the maximum amplitude.

:MEASure:VMIN → **Query**

Description Returns the minimum amplitude.

Same as: Measure key → F1~F5 → F3 (Vmin)

Syntax < Long > < Short >
:measure:vmin? :meas:vmin?

Returns <NR3>

Note Before using this command, select the measurement channel. See the example below.

Example :measure:source 1
:measure:vmin? Selects Channel 1, and then measures the minimum amplitude.

:MEASure:VPP → **Query**

Description Returns the peak-to-peak amplitude (difference between maximum and minimum amplitude)

Same as: Measure key → F1~F5 → F3 (Vpp)

Syntax < Long > < Short >
:measure:vpp? :meas:vpp?

Returns <NR3>

Note Before using this command, select the measurement channel. See the example below.

Example :measure:source 1
:measure:vpp? Selects Channel 1, and then measures the peak-to-peak amplitude.

:MEASure:VRMS → **Query**

Description	Returns the root-mean-square voltage. Same as: Measure key → F1~F5 → F3 (Vrms)
Syntax	< Long > < Short > :measure:vrms? :meas:vrms?
Returns	<NR3>
Note	Before using this command, select the measurement channel. See the example below.
Example	:measure:source 1 Selects Channel 1, and :measure:vrms? then measures the root mean square voltage.

Save/Recall Command

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:MEMory<X>:RECall:SETup **Set** →

Description	Recalls a panel setting from the internal memory. Same as: Save/Recall key (recall) → F3		
Syntax	< Long >	< Short >	
	:memory<x>:recall:setup	:mem<x>:rec:set	
Parameter	<X>	Internal memory	
	1 ~ 15	S1 ~ S15	
Example	:memory1:recall:setup	Recalls the settings from the internal memory S1	

:MEMory<X>:RECall:WAVEform Set →			
Description	Recalls a waveform from the internal memory and saves it to a reference waveform. Same as: Save/Recall key (recall) → F4		
Syntax	< Long >	< Short >	
	:memory<x>:recall:waveform	:mem<x>:rec:wav	
	<NR1>	<NR1>	
Parameter	<X>	Internal memory	

1 ~ 15 W1 ~ W15
 <NR1> Reference waveform
 1, 2 RefA, RefB

Example :memory1:recall:waveform 1 Recalls a waveform from the internal memory W1 and saves it to the reference waveform A

:MEMory<X>:SAVe:SETup 

Description Saves the current panel settings to an internal memory.


Same as: Save/Recall key (save) → F1

Syntax <Long > <Short >

Parameter <X> Internal memory :mem<x>:sav:set

1 ~ 15 S1 ~ S15

Example :memory1:save:setup Save the current panel settings to the memory S1

:MEMory<X>:SAVe:WAVEform 

Description Saves a reference waveform to the internal memory.

Same as: Save/Recall key (save) → F2

Syntax <Long > <Short >

:memory<x>:save:waveform :mem<x>:sav:wav
 <NR1>

Parameter <X> Internal memory

1 ~ 15 W1 ~ W15

<NR1> Reference waveform

0 CH1 1 CH2
 2 Math 3 RefA
 4 RefB

Example :memory1:save:waveform 1 Saves the reference waveform A to the internal memory W1

***RCL** 

Description Recalls a set of panel setting from one of the fifteen internal memories, S1 to S15.

Same as: Save/Recall key (recall) → F3

Syntax *rcl <NR1>

Parameter <NR1> Settings
 1 to 15 S1 to S15

Example *rcl 1 Recalls the panel settings from S1

:REF<X>:DISPlay 


Description Recalls a reference waveform into the display or returns its status.

Same as: Save/Recall key (recall) → F5 → F2 or F3

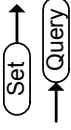
Syntax <Long > <Short >

:ref<x>:display <Boolean> :ref<x>disp <Boolean>

:ref<x>:display? :ref<x>disp?

Parameter	<X>	Reference	<Boolean>	Reference on/off
1	A	0	off	off
2	B	1	on	on

Example :ref1:display 1
Turns on the reference waveform A



:REF<X>:LOCate

Description Moves or returns the position of a reference waveform.

Same as: Save/Recall key → F5 → Variable knob

Syntax < Long > < Short >
:ref<x>:locate <NR1> :ref<x>:loc <NR1>
:ref<x>:locate? :ref<x>:loc?

Parameter	<X>	Reference	<NR1>	Position
1	A		-100 to +100	
2	B			

Note Before using this command, turn on a reference waveform. See the example below.

Example :ref1:display 1
:ref1:locate 0
Turns on the reference waveform A and move it to ±0 position

:REF<X>:SAVE

Description Saves an input signal as a reference waveform.

Same as: Save/Recall key (save) → F2 → F2 → F3

Syntax < Long > < Short >
:ref<x>:save <NR1> :ref<x>:sav <NR1>

Parameter	<X>	Reference	<NR1>	Source
1	A		1	Channel 1
2	B		2	Channel 2
			3	Math

Example :ref1:save 1

Saves the Channel 1 signal as the reference waveform A

***SAV**

Description Saves the current panel settings into the internal memory.

Same as: Save/Recall key → F1

Syntax *sav

Parameter <NR1> Internal memory
1 to 15 S1 to S15

Example *sav 1
Saves the current panel settings into S1

Time (Horizontal) command

- :TIMebase:DElay 51
- :TIMebase:SCALE 51
- :TIMebase:SWEEp 52
- :TIMebase:WINDow:DElay 52
- :TIMebase:WINDow:SCALE 53

:TIMebase:DElay

Set →
 → Query

Description	Sets or returns the horizontal delay.		
Syntax	< Long >	< Short >	
	:timebase:delay <NR3>	:tim:del <NR3>	
	:timebase:delay?	:tim:del?	
Example	:timebase:delay 0	Sets the horizontal delay to 0 sec	

Set →
 → Query

:TIMebase:SCALE

Description	Selects or returns the horizontal scale.		
Syntax	< Long >	< Short >	
	Same as: Time/div knob		
	:timebase:scale <NR3>	:tim:scal <NR3>	

Parameter	s/div	<NR3>	s/div	<NR3>	s/div	<NR3>
1ns	1e ⁻⁹	5us	5e ⁻⁶	25ms	25e ⁻³	25e ⁻³
2.5ns	2.5e ⁻⁹	10us	10e ⁻⁶	50ms	50e ⁻³	50e ⁻³
5ns	5e ⁻⁹	25us	25e ⁻⁶	100ms	100e ⁻³	100e ⁻³
10ns	10e ⁻⁹	50us	50e ⁻⁶	250ms	250e ⁻³	250e ⁻³
25ns	25e ⁻⁹	100us	100e ⁻⁶	500ms	500e ⁻³	500e ⁻³

50ns	50e ⁻⁹	250us	250e ⁻⁶	1s
100ns	100e ⁻⁹	500us	500e ⁻⁶	2.5s
250ns	250e ⁻⁹	1ms	1e ⁻³	5s
500ns	500e ⁻⁹	2.5ms	2.5e ⁻³	10s
1us	1e ⁻⁶	5ms	5e ⁻³	25s
2.5us	2.5e ⁻⁶	10ms	10e ⁻³	50s

Example :timetable:scale 1
 Selects 1s/div as the horizontal scale

Set →
 → Query

:TIMebase:SWEEp

Description	Selects or returns the horizontal sweep mode.		
Syntax	< Long >	< Short >	
	Same as: Horizontal menu key → F1 ~ F5		
	:timebase:sweep <NR1>	:tim:swe <NR1>	
	:timebase:sweep?	:tim:swe?	

Parameter	<NR1>	Sweep mode	<NR1>	Sweep mode
0	0	Main timebase	1	Window
2	2	Window zoom	3	Roll mode
4	4	XY mode		

Example :timetable:sweep 0
 Selects the main timebase as the horizontal sweep mode

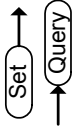
Set →
 → Query

:TIMebase:WINDow:DElay

Description	Sets or returns the width of the zoomed window.		
Syntax	< Long >	< Short >	
	Same as: Horizontal menu key → F2 (Window) → Time/div knob		
	:timebase:window:delay <NR3>	:tim:wind:del <NR3>	

Parameter	<NR3>	Time/div knob	<NR3>
0	0	1	1
1	1	2	2
2	2	3	3
3	3	4	4

Example :timetable>window:delay 100 Sets the zoom width to 100 points



:TIMebase:WINDow:SCALE

Description Sets or returns the scale (length) of the zoomed window.

Same as: Horizontal menu key → F3 (zoom)

Syntax < Long > < Short >

:timebase>window:scale <NR3> :tim:wind:scal<NR3>

Example :timetable>window:scale 100 Sets the zoom length to 100 points

Trigger command

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:FORCe



Description

Manually triggers the GDS-1000A and displays the input signals.

Same as: (Trigger) Force key

Syntax

<Long format> :force
<Short format> :forc

:RUN	(Set) →
Description	Starts waiting for a trigger condition. Same as: Run key
Syntax	:run
:SINGLE	(Set) →
Description	Selects the single trigger mode and starts waiting for a trigger condition. Same as: (Trigger) Single key
Syntax	<Long format> :single <Short format> :singl
:STOP	(Set) →
Description	Stops waiting for a trigger condition. Same as: Stop key
Syntax	:stop
*TRG	(Set) →
Description	Manually triggers the GDS-1000A and displays the input signals. Same as: (Trigger) Force key
Syntax	*trg
:TRIGGER:COUPLE	(Set) → → (Query)
Description	Selects or returns the trigger coupling mode. Same as: Trigger menu key → F4 → F2
Syntax	< Long > < Short >

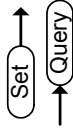
	:trigger:couple <NR1>	:trig:coup <NR1>
	:trigger:couple?	:trig:coup?
Parameter	<NR1> Coupling mode	
	1 AC	
	2 DC	
Note	Before using this command, select the edge or pulse trigger. See the example below.	
Example	:trigger:type:0	Selects the edge trigger
	:trigger:couple 1	and AC coupling mode
:TRIGGER:FREQUENCY	→ (Query)	
Description	Returns the trigger frequency readout.	
Syntax	< Long > < Short >	
	:trigger:frequency?	:trig:freq?
		(Set) → → (Query)
:TRIGGER:LEVEL	→ (Query)	
Description	Selects or returns the trigger level.	
	Same as: Trigger level knob	
Syntax	< Long > < Short >	
	:trigger:level <NR3>	:trig:lev <NR3>
	:trigger:level?	:trig:lev?
Parameter	<NR3> Trigger level in voltage	
Example	:trigger:level 0	Sets the trigger level at ±0
:TRIGGER:MODE	(Set) → → (Query)	
Description	Selects or returns the trigger mode. Same as: Trigger key → F5	

Syntax < Long > < Short >
:trigger:mode <NR1> :trig:mod <NR1>
:trigger:mode? :trig:mod?

Parameter	<NR1>	Trigger mode
1	Auto	
2	Normal	

Note Before using this command, select the edge or pulse trigger. See the example below.

Example :trigger:type 0 Selects the edge trigger and normal trigger mode
:trigger:mode 2



:TRIGGER:NREJ

Description Turns the noise rejection mode on/off.
Same as: Trigger key → F4 → F4

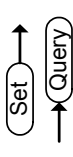
Syntax < Long > < Short >
:trigger:nrej <Boolean> :trig:nrej <Boolean>
:trigger:nrej? :trig:nrej?

Parameter	<Boolean>	Noise rejection mode
0	off	
1	on	

Note Before using this command, select the edge or pulse trigger. See the example below.

Example :trigger:type 0 Selects the edge trigger and turns off the noise rejection
:trigger:nrej 0

:TRIGGER:PULSe:MODE



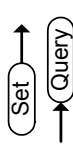
Description Selects the trigger mode in the pulse trigger.
Same as: Trigger key → F1(Pulse) → F3

Syntax < Long > < Short >
:trigger:pulse:mode <NR1> :trig:puls:mod <NR1>
:trigger:pulse:mode? :trig:puls:mod?

Parameter	<NR1>	Mode
0	<	Mode
1	>	Mode
	=	
	#	

Note Before using this command, select the pulse trigger. See the example below.

Example :trigger:type 2 Selects the pulse trigger and < (smaller than) as the trigger mode
:trigger:pulse:mode 0



:TRIGGER:PULSe:TIME

Description Selects the trigger time in the pulse trigger.
Same as: Trigger key → F1(Pulse) → F3 → Variable knob

Syntax < Long > < Short >
:trigger:pulse:time <NR3> :trig:puls:tim <NR3>
:trigger:pulse:time? :trig:puls:tim?

Parameter	<NR3>	Trigger time
	20e ⁻⁹ ~ 10	20ns ~ 10s

Note Before using this command, select the pulse trigger. See the example below.

Example :trigger:type 2 Selects the pulse trigger and sets the trigger time as 1sec
:trigger:pulse:time 1

:TRIGger:REject

Set →
→ Query

Description	Selects the trigger rejection filter. Same as: Trigger key → F4 → F3	
Syntax	< Long >	< Short >
	:trigger:reject <NR1>	:trig:rej <NR1>
	:trigger:reject?	:trig:rej?
Parameter	<NR1>	Rejection filter
	0	off
	1	LF
	2	HF

Note
Before using this command, select the edge or pulse trigger. See the example below.

Example
:trigger:type 0
:trigger:reject 1

Set →
→ Query

:TRIGger:SLOP

Description	Selects the trigger slope. Same as: Trigger key → F4 → F1	
Syntax	< Long >	< Short >
	:trigger:slop <NR1>	:trig:slop <NR1>
	:trigger:slop?	:trig:slop?
Parameter	<NR1>	Trigger slope
	0	+ (positive)
	1	- (negative)

Note
Before using this command, select the edge or pulse trigger. See the example below.

Example
:trigger:type 0
:trigger:slop 1

Selects the edge trigger and negative trigger slope

:TRIGger:STATE

→ Query

Description	Queries the present trigger state.	
Syntax	< Long >	< Short >
	:trigger:state?	:trig:stat?
Return Parameter	<NR1>	Trigger state
	0	Un-triggered
	1	Triggered

Note
This function is designed for triggering with slow time-bases or for single shot events. This query will return 0 before the trigger point and 1 after a trigger point (if any).

However with quicker time-bases in auto mode, a periodic waveform is constantly re-sampled and thus re-triggered each time, resulting in the query returning 0 before each trigger. Therefore with quicker time bases, this will usually result in 0 being returned, even if the waveform is shown as triggered.

Example
:trigger:state?
0

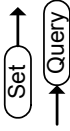
Returns the current trigger state as un-triggered.

Set →
→ Query

:TRIGger:SOURce

Description	Selects the trigger source channel. Same as: Trigger key → F2	
Syntax	< Long >	< Short >

	:trig:source <NR1>	:trig:sour <NR1>
	:trig:source?	:trig:sour?
Parameter	<NR1> Trigger source 0 Channel 1 1 Channel 2 2 Line 3 External input	<NR1> Trigger source 2 Line 3 External input
Example	:trig:source 0	Selects Channel 1 as the trigger source



:TRIGger:TYPE

Description	Selects the trigger type. Same as: TriggeR key → F1
Syntax	< Long > :trig:typ <NR1> :trig:typ?
Parameter	<NR1> Trigger type 0 Edge 1 Video 2 Pulse 3 Trigger type
Example	:trig:typ 0



:TRIGger:VIDeo:FIELD

Description	Selects the trigger field in the video trigger. Same as: TriggeR key → F1(Video) → F5
Syntax	< Long > :trig:vid:fiel <NR1> :trig:vid:fiel?
Parameter	<NR1> Field 0 Line 1 Field 2 even

	1 odd
Note	Before using this command, select the video trigger. See the example below.
Example	:trig:typ 1 :trig:vid:field 1



:TRIGger:VIDeo:LINE

Description	Selects the trigger field line in the video trigger. Same as: TriggeR key → F1(Video) → F5 → Variable knob
Syntax	< Long > :trig:vid:line <NR1> :trig:vid:line?
Parameter	<NR1> Line range 1 ~ 263 NTSC odd 1 ~ 262 NTSC even <NR1> Line range 1 ~ 313 PAL/SECAM odd 1 ~ 312 PAL/SECAM even
Note	Before using this command, select the video trigger, TV standard, and odd or even trigger field. See the example below.



:TRIGger:VIDeo:POLarity

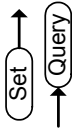
Description	Selects the video trigger polarity. Same as: TriggeR key → F1(Video) → F4
Syntax	< Long > < Short >

:trigger:video:polarity <NR1> :trig:vid:pol <NR1>
 :trigger:video:polarity? :trig:vid:pol?

Parameter	<NR1>	Polarity
	0	Positive
	1	Negative

Note Before using this command, select the video trigger. See the example below.

Example :trigger:type 1 Selects the video trigger
 :trigger:video:polarity 0 and positive polarity



:TRIGger:VIDeo:TYPe

Description Selects the TV standard in the video trigger.

Same as: Trigger key → F1(Video) → F3

Syntax < Long > < Short >
 :trigger:video:type <NR1> :trig:vid:typ <NR1>
 :trigger:video:type? :trig:vid:typ?

Parameter	<NR1>	Type	<NR1>	Type
	0	PAL	2	SECAM
	1	NTSC		

Note Before using this command, select the video trigger. See the example below.

Example :trigger:type 1 Selects the video trigger
 :trigger:video:type 0 and PAL standard